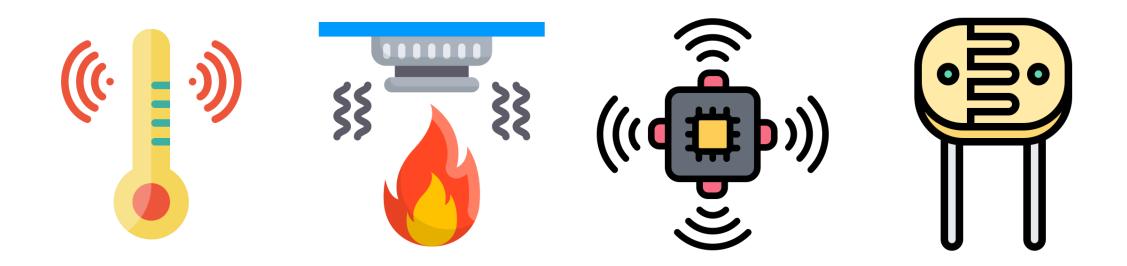
# **Embedded Systems** Radar System Prototype

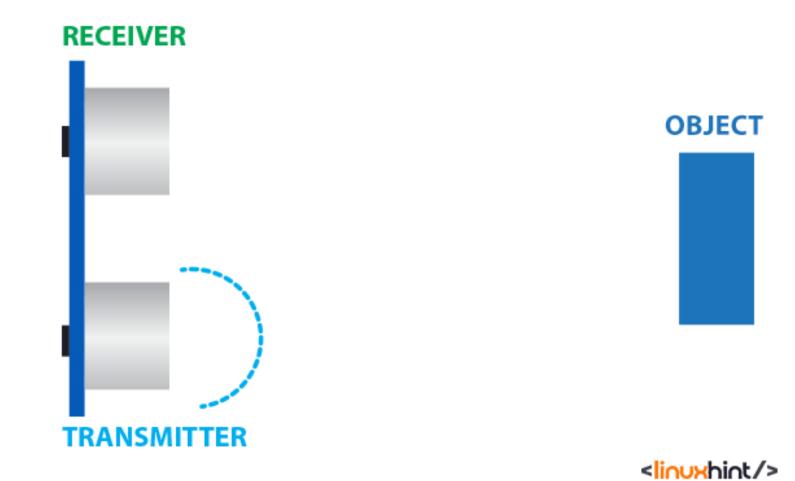
Abdallah El Ghamry



- A sensor is a device that detects some type of input from the physical environment.
- The input can be light, heat, motion, pressure or any number of other environmental phenomena.

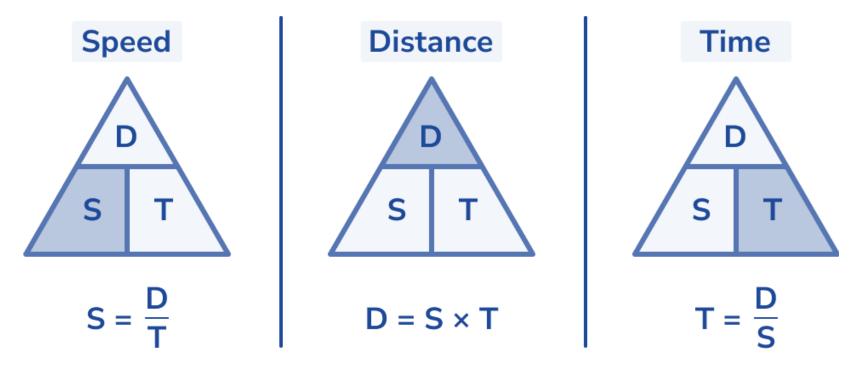


 As the name indicates, ultrasonic sensors measure distance by using ultrasonic waves.



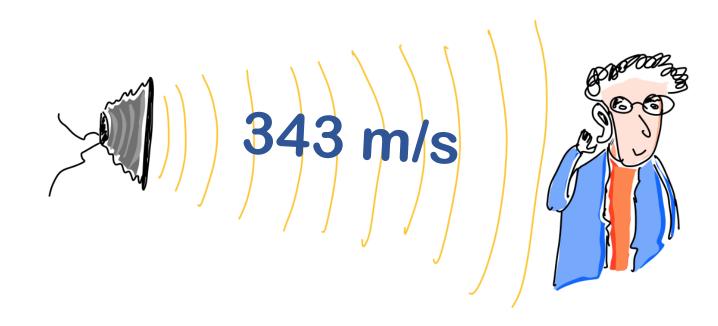
### Ultrasonic Sensor: Calculating the Distance

- The width of the received pulse is used to calculate the distance from the reflected object.
- This can be worked out using the simple distance-speed-time equation we learned in high school.

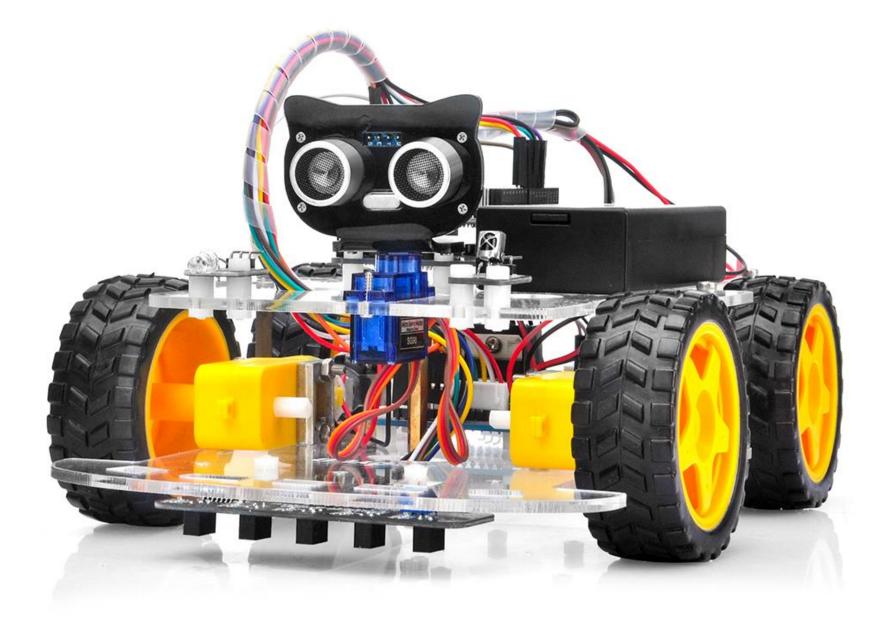


### Ultrasonic Sensor: Calculating the Distance

- For the calculation of the object distance, the sensor measures the time taken by the signal to travel between the transmission of the sound by the transmitter to the reflecting back towards the receiver. Distance =  $\frac{1}{2}$  Time × Speed
- The speed of sound in the air at 20°C is 343 m/s.



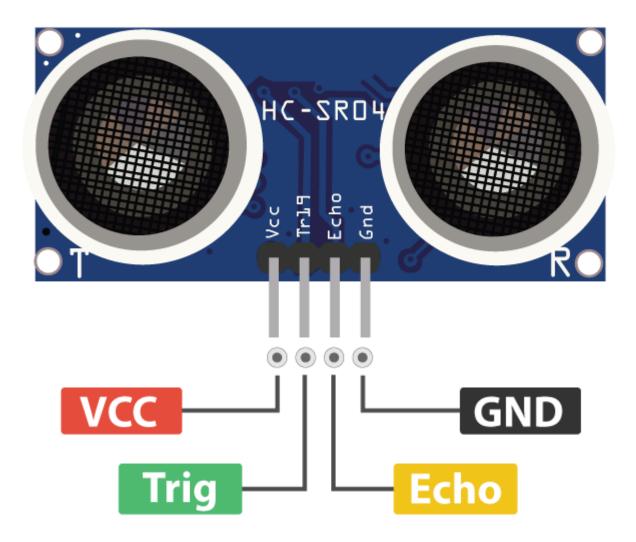
### Ultrasonic Sensor: Applications



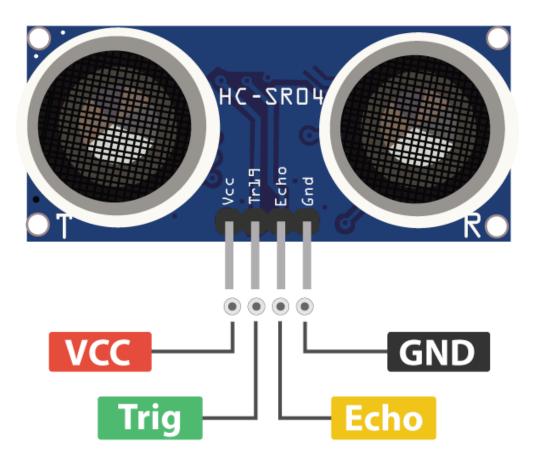
#### Ultrasonic Sensor: HC-SR04

• The HC-SR04 is an affordable and easy-to-use distance measuring sensor which has a range from 2cm to 400cm.

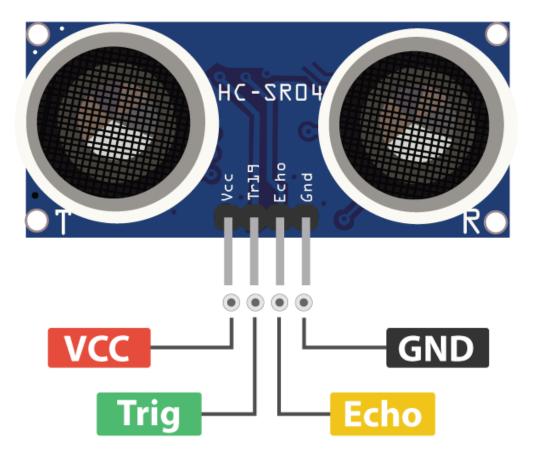




- The VCC supplies power to the HC-SR04 ultrasonic sensor.
- The GND is the ground pin.



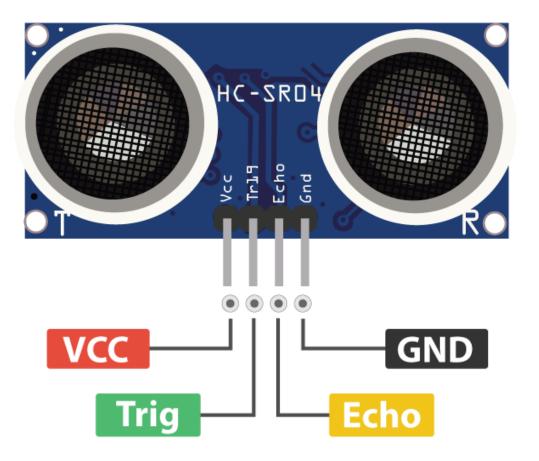
- The Trig pin is used to trigger ultrasonic sound pulses.
- By setting this pin to HIGH for 10µs, the sensor outputs an ultrasonic wave.

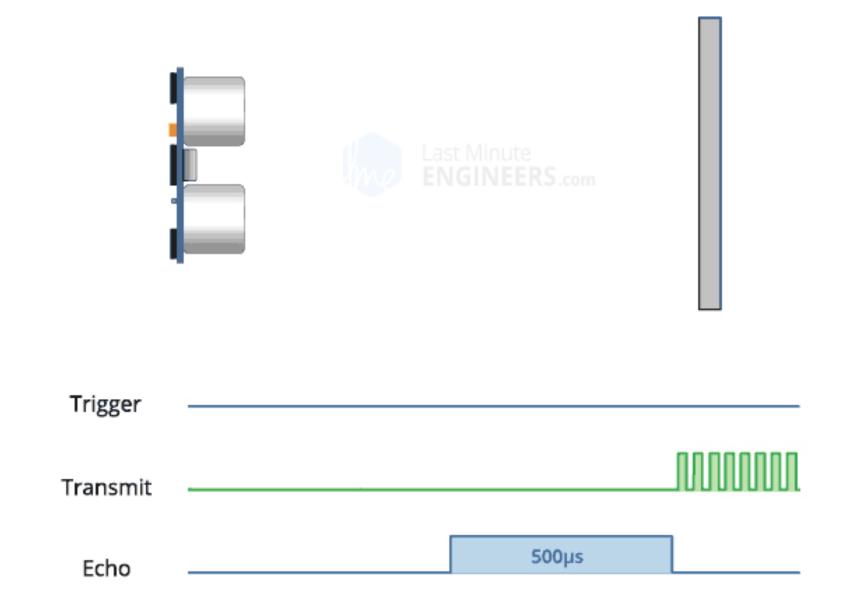




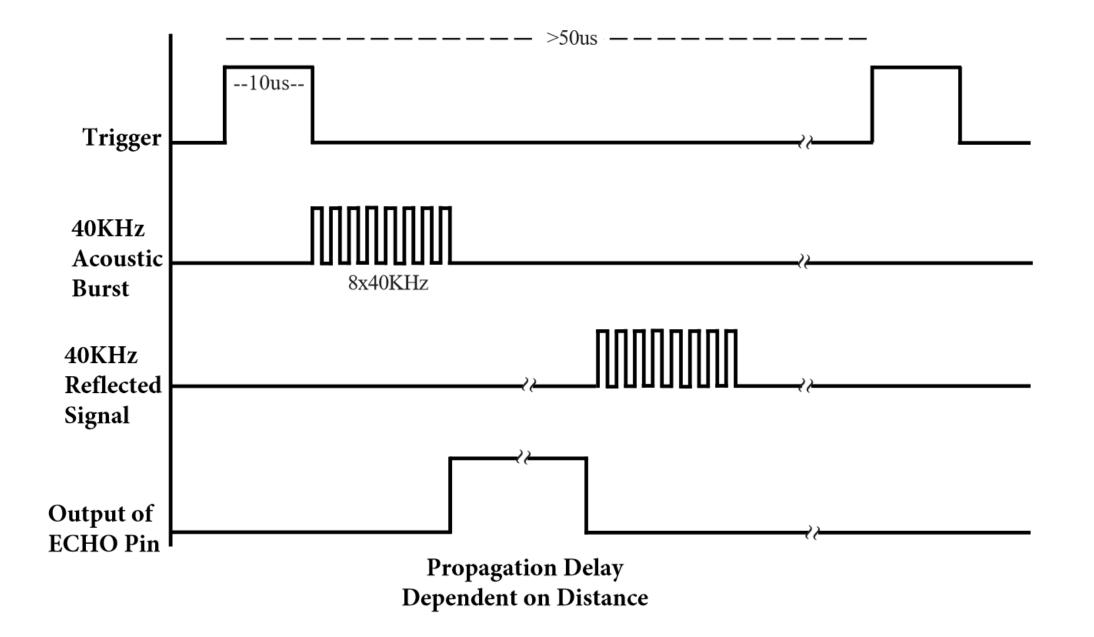


• The Echo pin goes HIGH when the ultrasonic wave is transmitted and remains HIGH until the sensor receives an echo, after which it goes LOW.

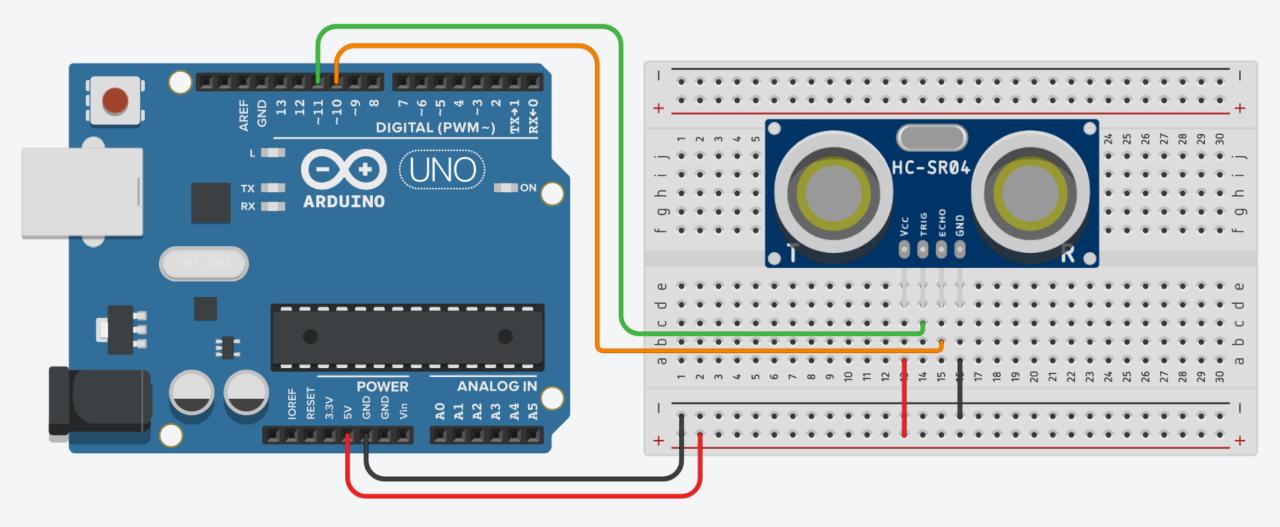




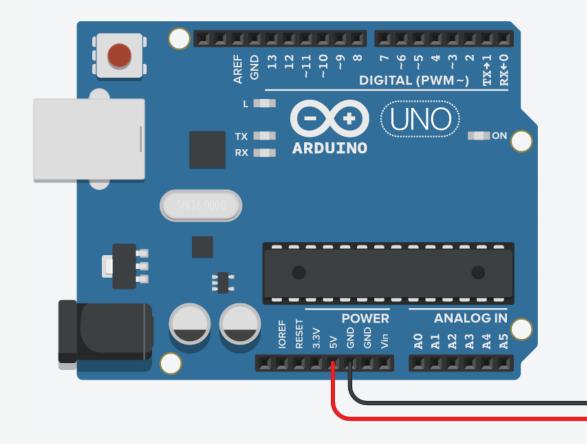
#### Ultrasonic Sensor: HC-SR04 Working Principle



#### Ultrasonic Sensor: Circuit

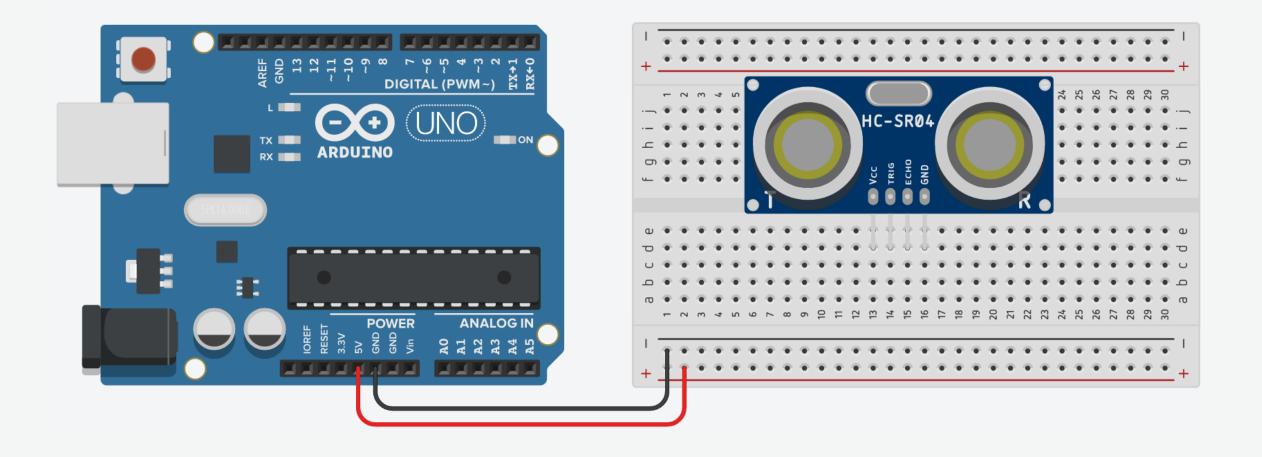


 Connect breadboard power (+) and ground (-) rails to Arduino 5V and ground (GND), respectively.

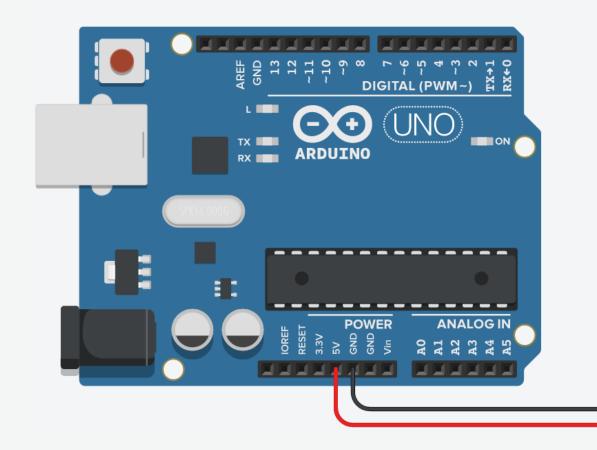


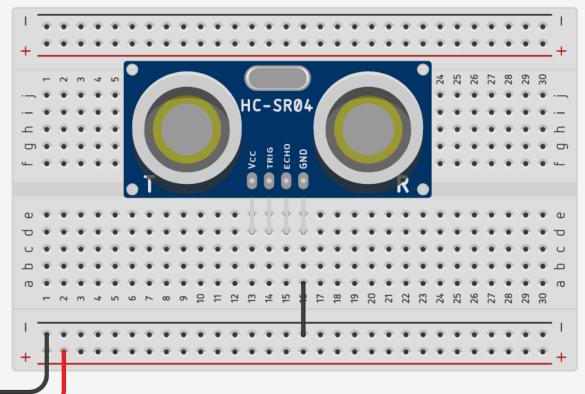
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2. Plug the HC-SR04 Ultrasonic Sensor into the breadboard.

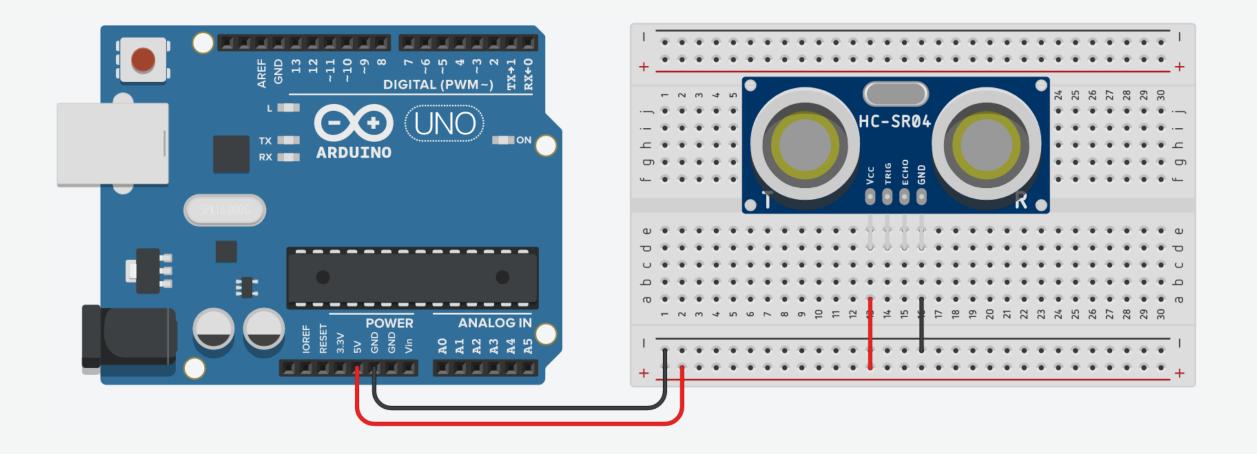


3. The GND pin of the sensor connects to the ground.

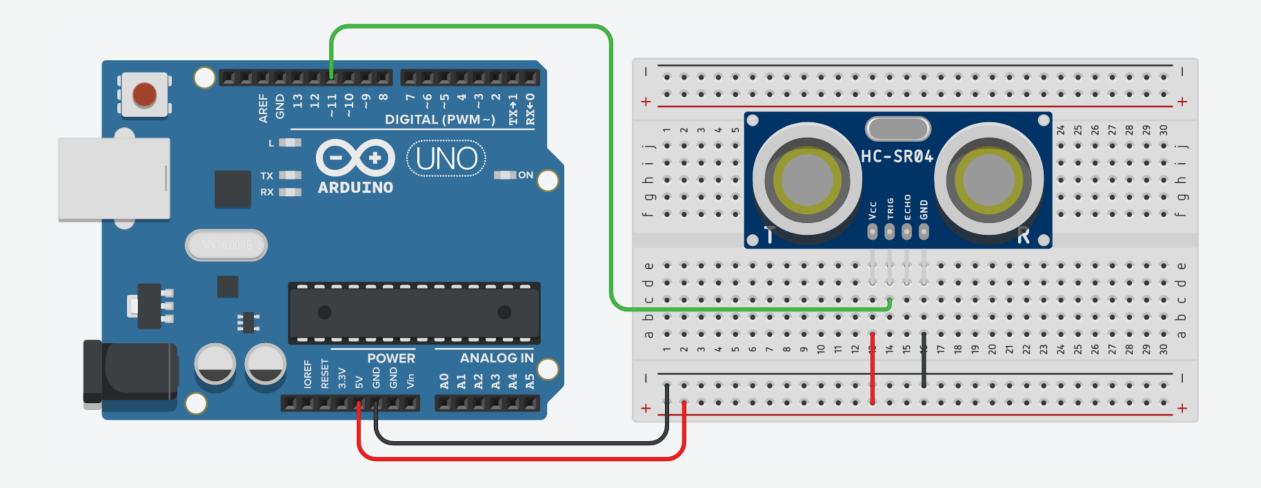




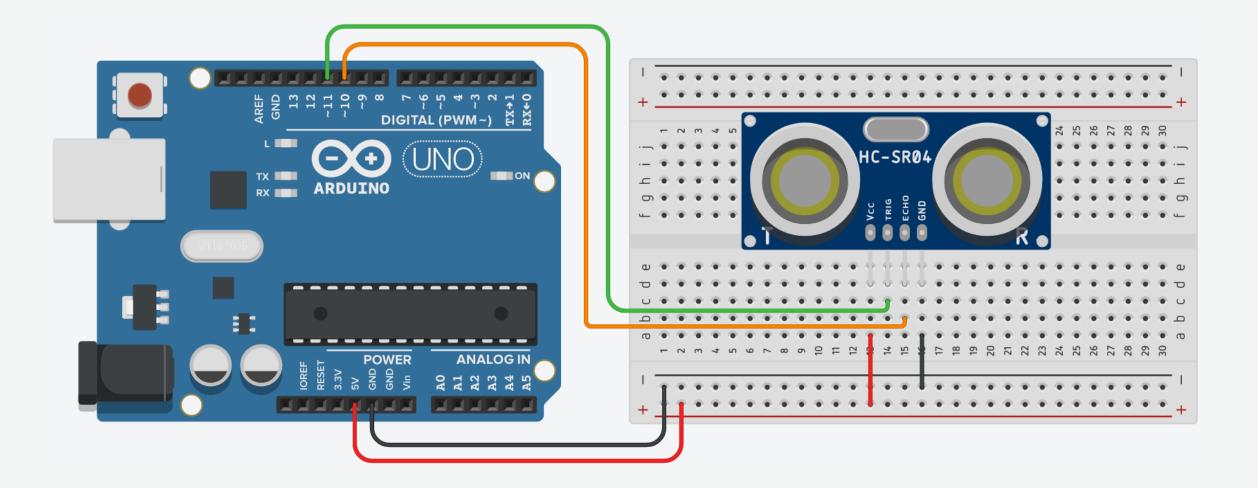
4. The VCC pin of the sensor connects to the power.



5. The Trig pin of the sensor connects to pin 11 on Arduino.



6. The Echo pin of the sensor connects to pin 10 on Arduino.



### Ultrasonic Sensor: Code

#define TRIG\_PIN 11
#define ECHO\_PIN 10

```
long t;
int distance;
```

```
void setup() {
   Serial.begin(9600);
   pinMode(TRIG_PIN, OUTPUT);
   pinMode(ECHO_PIN, INPUT);
}
```

```
void loop() {
   digitalWrite(TRIG_PIN, LOW);
   delayMicroseconds(2);
   digitalWrite(TRIG_PIN, HIGH);
   delayMicroseconds(10);
   digitalWrite(TRIG_PIN, LOW);
   t = pulseIn(ECHO_PIN, HIGH);
   distance = 0.5 * t * 0.0343;
   Serial.println(distance);
   delay(500);
}
```

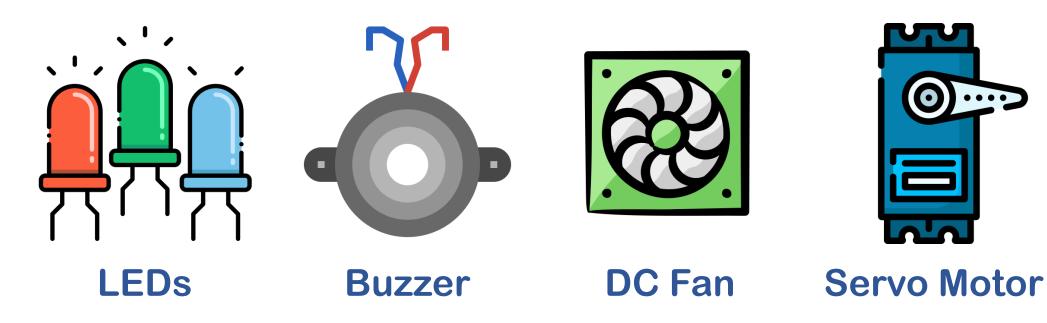
// Trigger pin of the ultrasonic sensor
// Echo pin on the ultrasonic sensor

// Variable to hold the time
// Variable to hold the distance

- // Begin serial communication
- // Set TRIG\_PIN as an output
- // Set ECHO\_PIN as an input

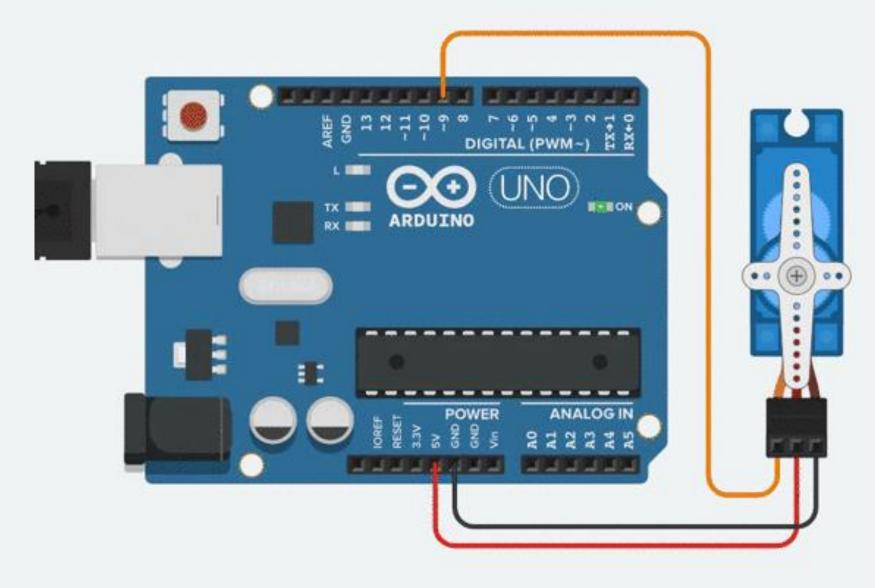
- // Make sure that TRIG\_PIN is LOW
- // for just 2 microseconds
- // Set the TRIG\_PIN to HIGH
  - // for 10 microseconds
- // Set the TRIG\_PIN to LOW
- // Return the length of pulse in microseconds
  - // Calculate the distance (D = 0.5T \* S)
  - // Print the distance
  - // Short delay

- Sensors turn a physical input into an electrical output, while actuators do the opposite.
- Actuators take electrical signals from control modules and turn them into physical outputs.

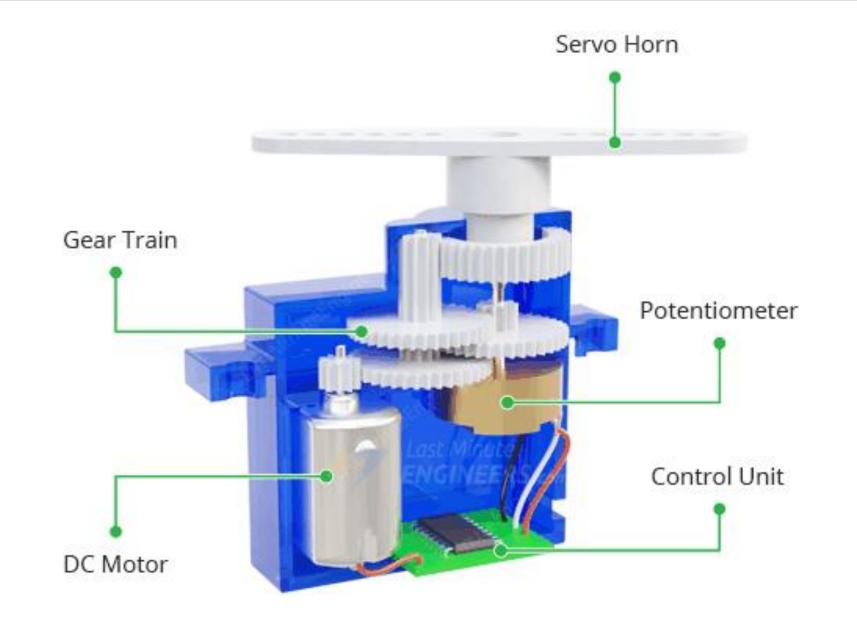


- Servo motors were first used in the Remote Control (RC) world, usually to control the steering of RC cars or the flaps on a RC plane.
- With time, they found their uses in robotics, automation, and of course, the Arduino world.
- There are many motors to pick from, but it's important to pick the right one for the job.
- If your job requires **positioning**, a servo motor is usually best option.
- A servo motor can turn 180° degrees.

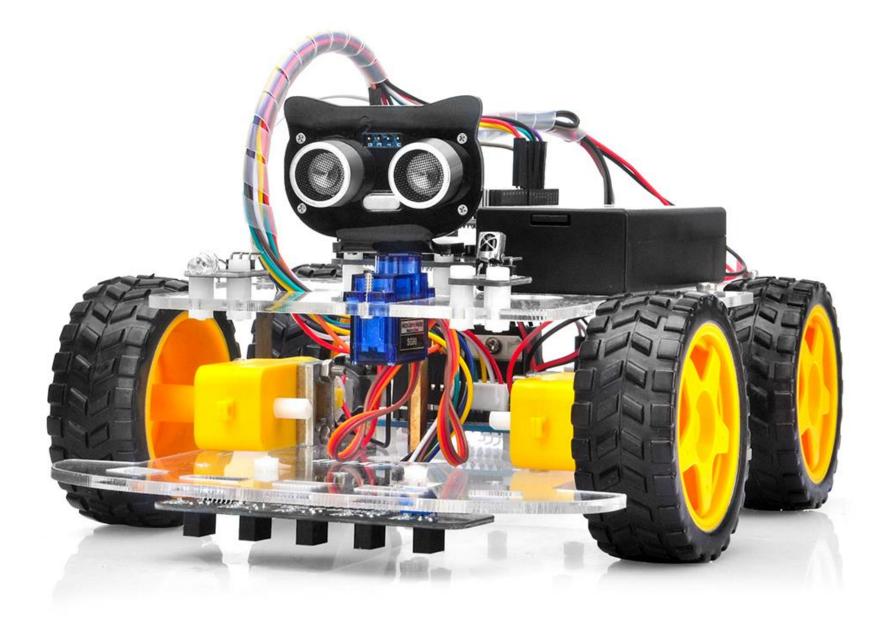
#### Servo Motor



#### Servo Motor: Internal Structure



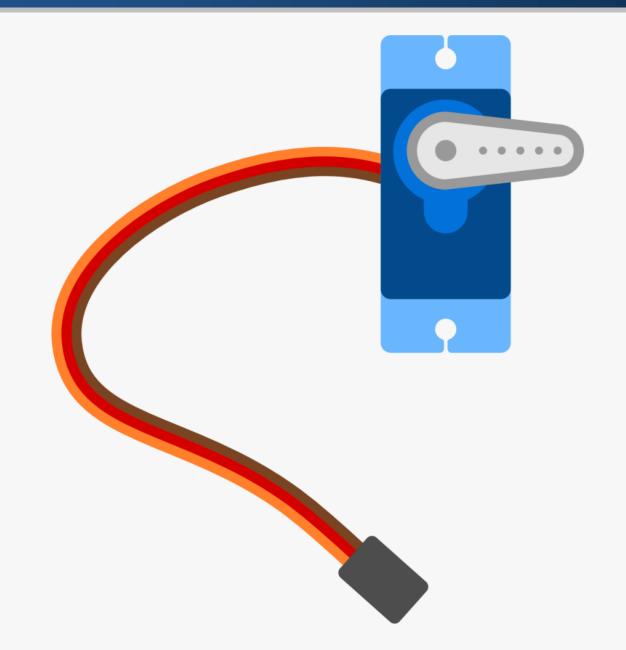
### Servo Motor: Applications



## Servo Motor: Applications

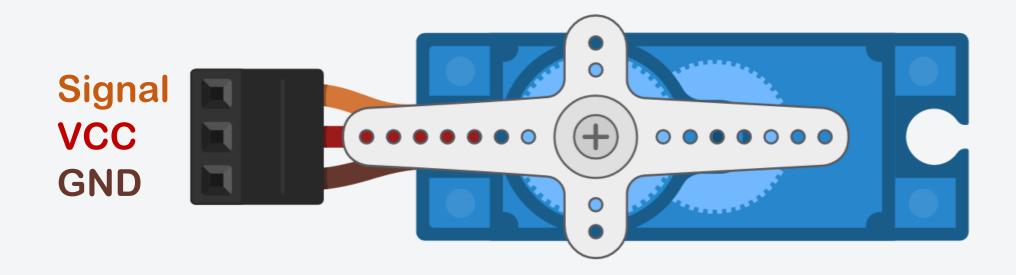


#### Servo Motor: Pinout

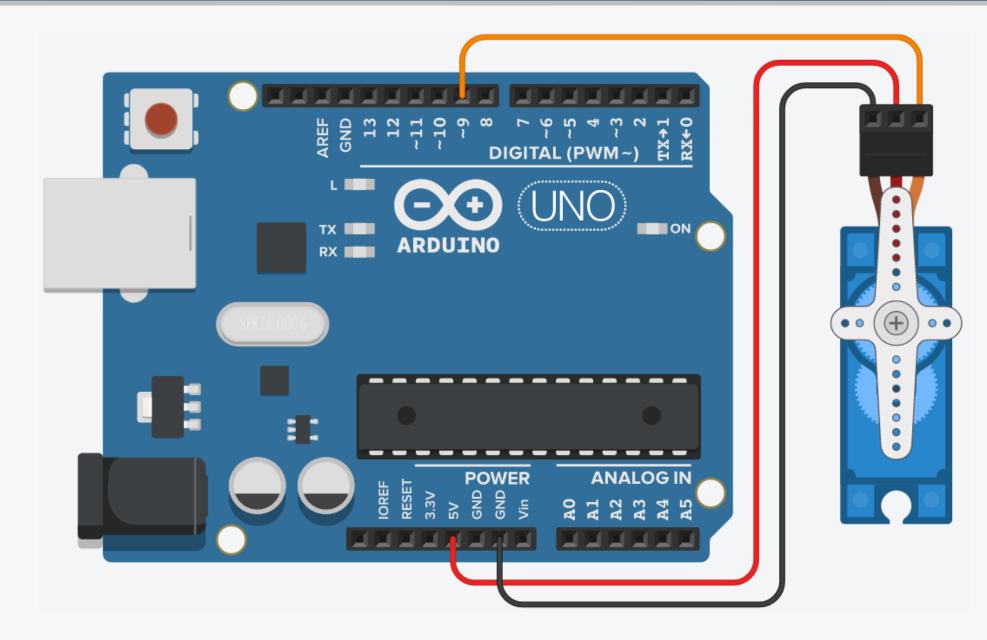


#### Servo Motor: Pinout

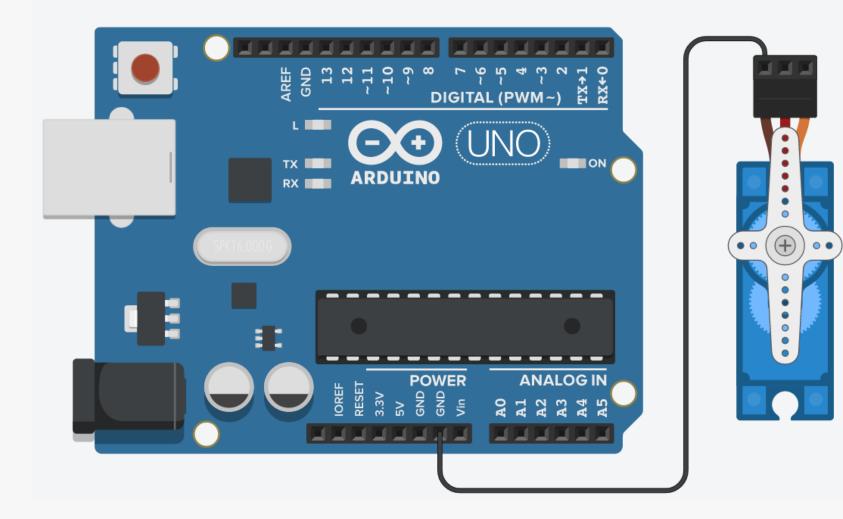
- As you can see, Servo has 3 pins: Signal, VCC and GND.
- These pins can be recognized based on the color of the wire.
- Usually Orange is signal wire, Red is VCC and Black/Brown is GND.



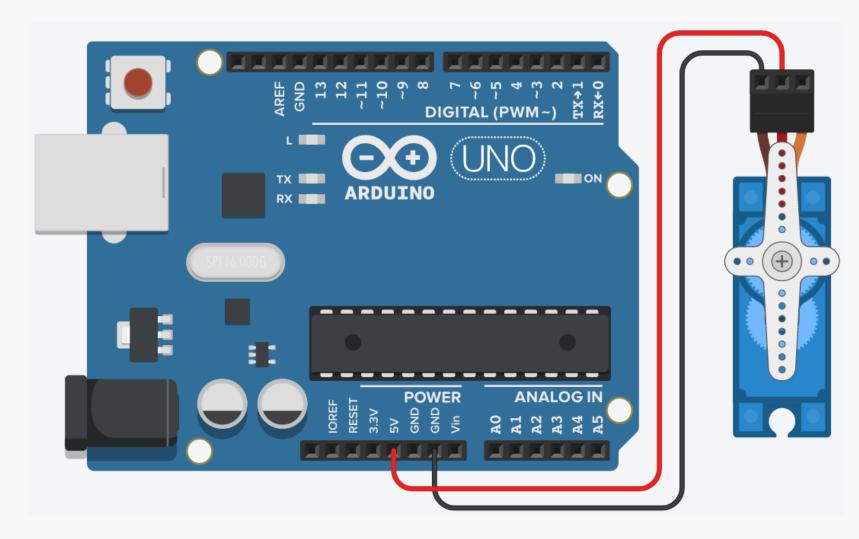
#### Servo Motor: Circuit



1. The GND pin of the servo connects to the ground on Arduino.

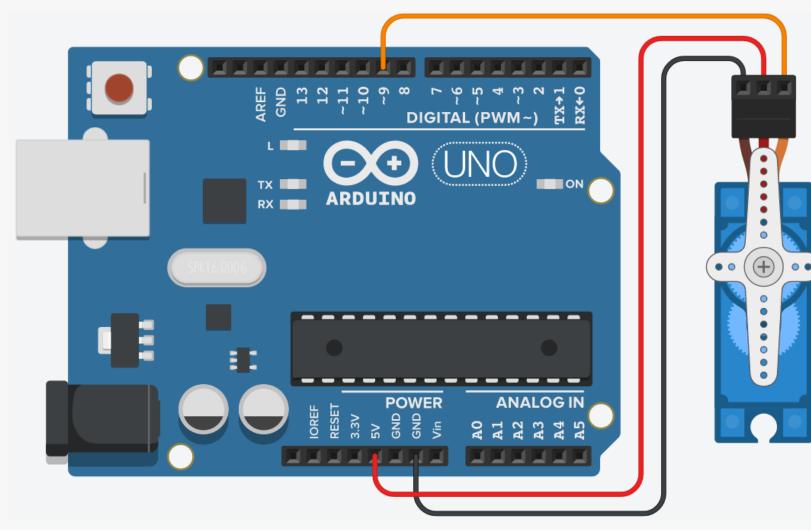


2. The VCC pin of the servo connects to the 5V on Arduino.



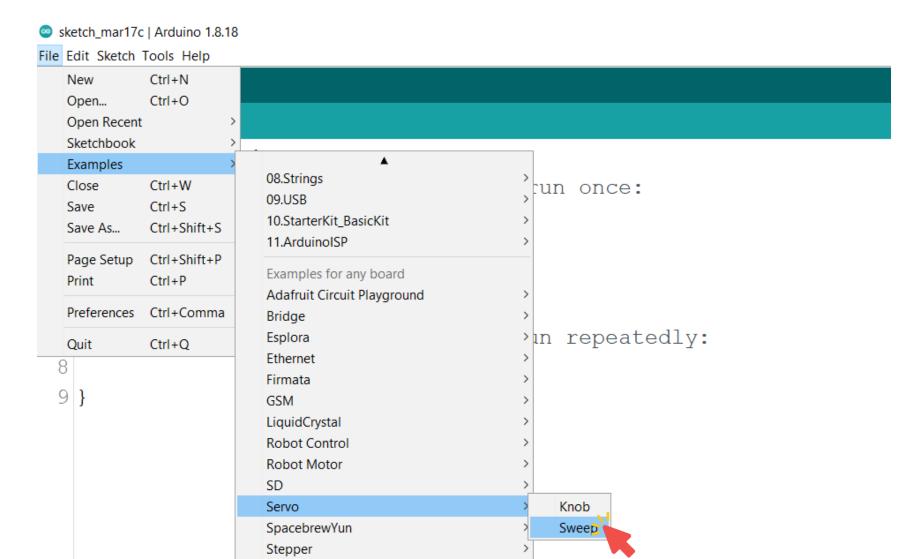
#### Servo Motor: Steps

3. The Signal pin of the servo connects to pin 9 on Arduino.



#### Servo Motor: Servo Library

#### Go to File $\rightarrow$ Examples $\rightarrow$ Servo $\rightarrow$ Sweep



#### #include <Servo.h>

```
Servo myservo;
int pos = 0;
```

```
void setup() {
 myservo.attach(9);
}
```

```
void loop() {
    myservo.write(pos);
    delay(15);
```

```
myservo.write(pos);
delay(15);
```

// Include the Servo library

// Create servo object to control a servo // Variable to store the servo position

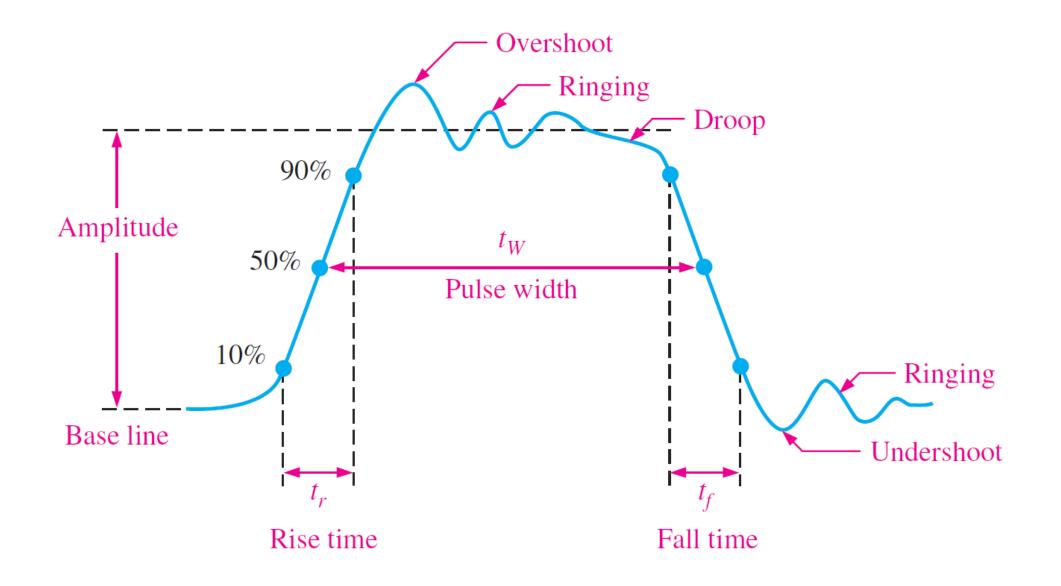
// Attaches the servo on pin 9 to the servo object

for (pos = 0; pos <= 180; pos += 1) { // Goes from 0 to 180 degrees in steps of 1 degree // Tell servo to go to position in variable 'pos' // Waits 15 ms for the servo to reach the position

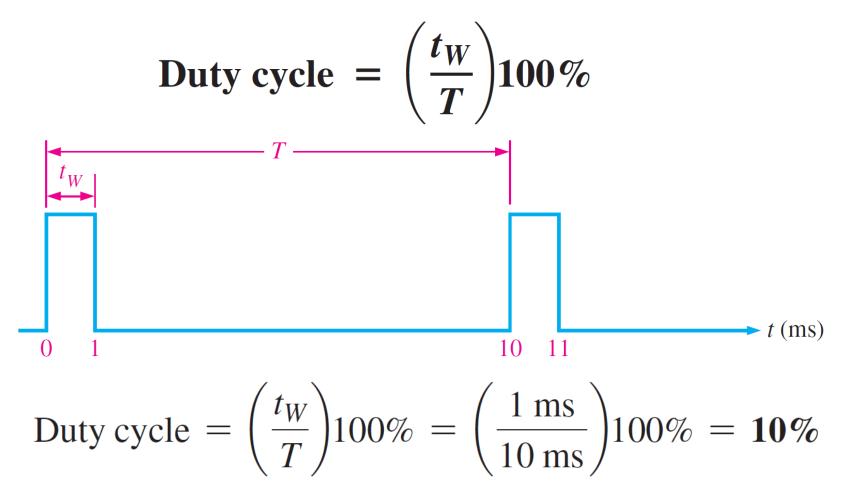
for (pos = 180; pos >= 0; pos -= 1) { // Goes from 180 to 0 degrees in steps of 1 degree // Tell servo to go to position in variable 'pos' // Waits 15 ms for the servo to reach the position

- Pulse Width Modulation (PWM) is a technique for getting analog results with digital means.
- Digital control is used to create a square wave, a signal switched between LOW and HIGH.
- This LOW-HIGH pattern can simulate voltages in between the HIGH (5V) and LOW (0V) by changing the portion of the time the signal spends HIGH versus the time that the signal spends LOW.
- The duration of "HIGH time" is called the pulse width.

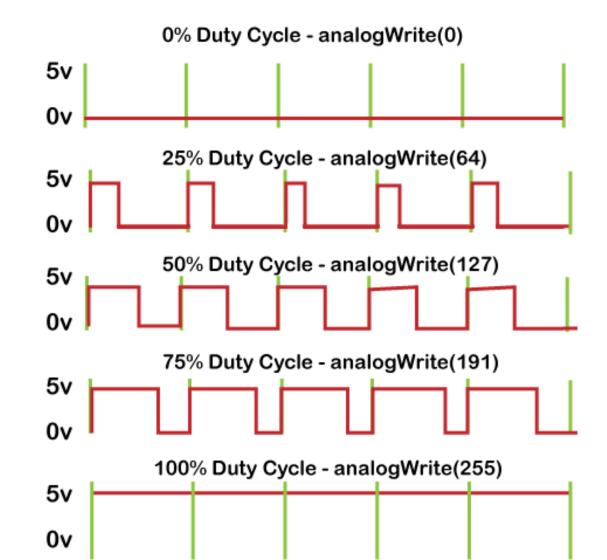




• An important characteristic of a periodic digital waveform is its duty cycle, which is the ratio of the pulse width  $(t_w)$  to the period (T).



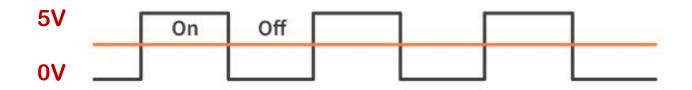
• To get varying analog values, you change, or modulate, that pulse width.



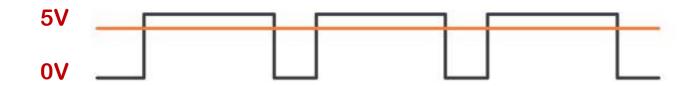
- The function analogWrite() writes an analog value (PWM wave) to pin.
- It can be used to light a LED at varying brightnesses or drive a motor at various speeds.
- The analogWrite(0) gives a signal of 0% duty cycle (0V output).
- The analogWrite(50) gives a signal of 20% duty cycle (1V output).
- The analogWrite(63) gives a signal of 25% duty cycle (1.25V output).
- The analogWrite(127) gives a signal of 50% duty cycle (2.5V output).
- The analogWrite(255) gives a signal of 100% duty cycle (5V output).

#### Pulse Width Modulation (PWM): Averaging Operator

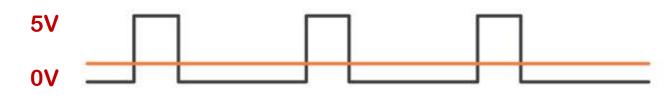
50% Duty Cycle – 2.5V



75% Duty Cycle – 3.75V



25% Duty Cycle – 1.25V

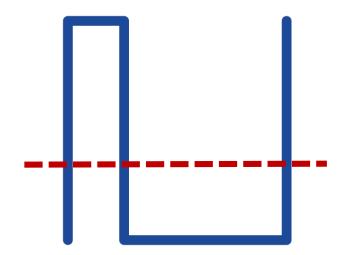


Average Voltage \_\_\_\_\_

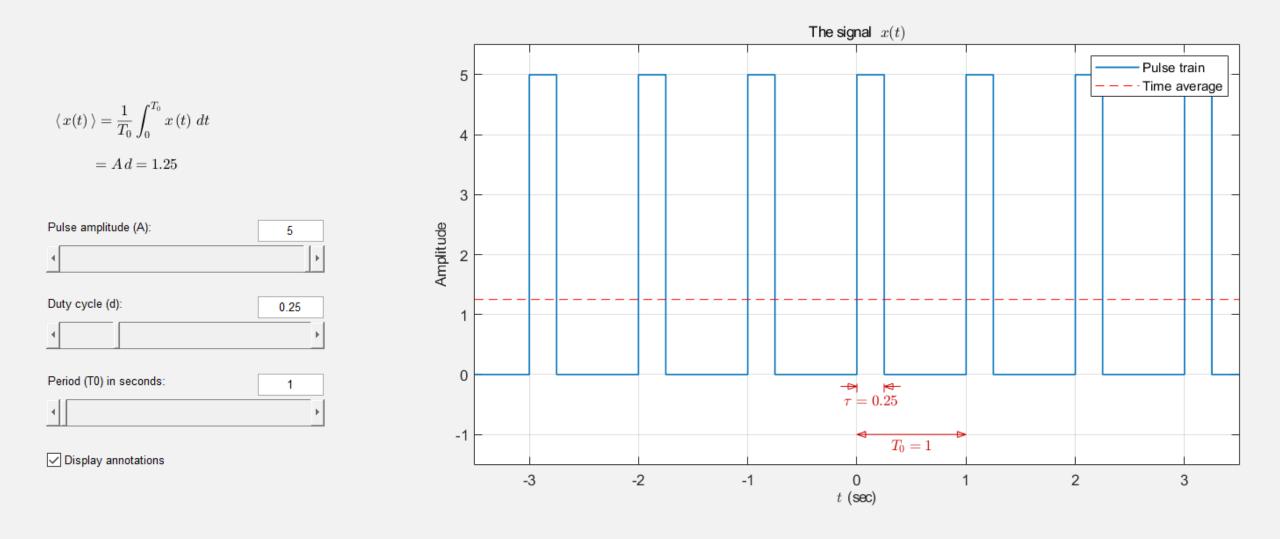
### Pulse Width Modulation (PWM): Averaging Operator

• If the signal x(t) is periodic with period  $T_0$ , its time average can be computed as

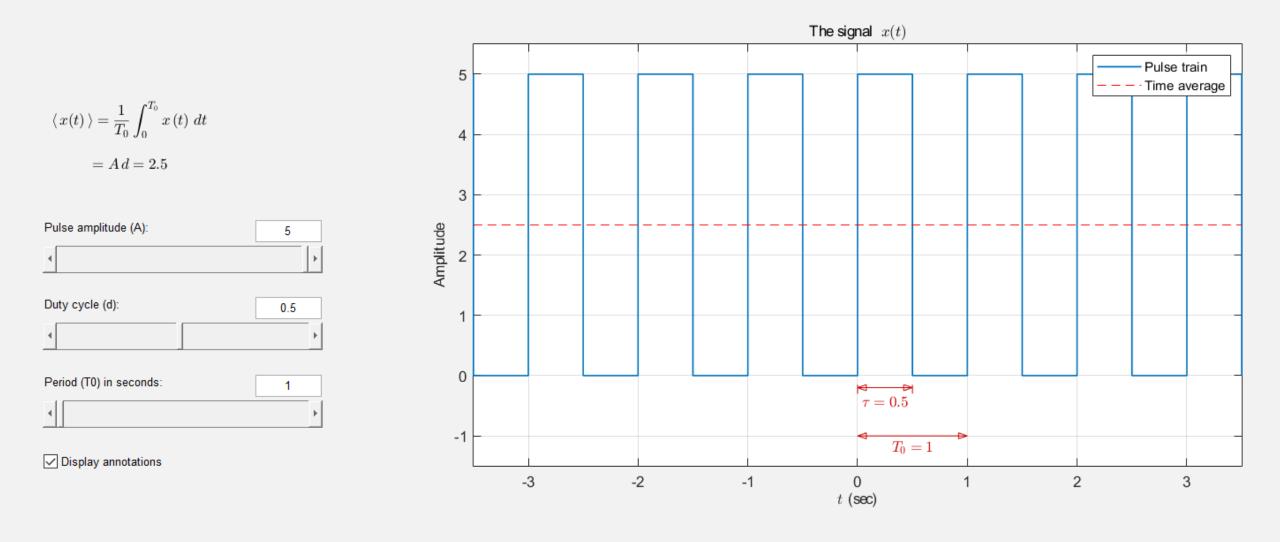
$$\langle x(t) \rangle = \frac{1}{T_0} \int_{-T_0/2}^{T_0/2} x(t) dt$$



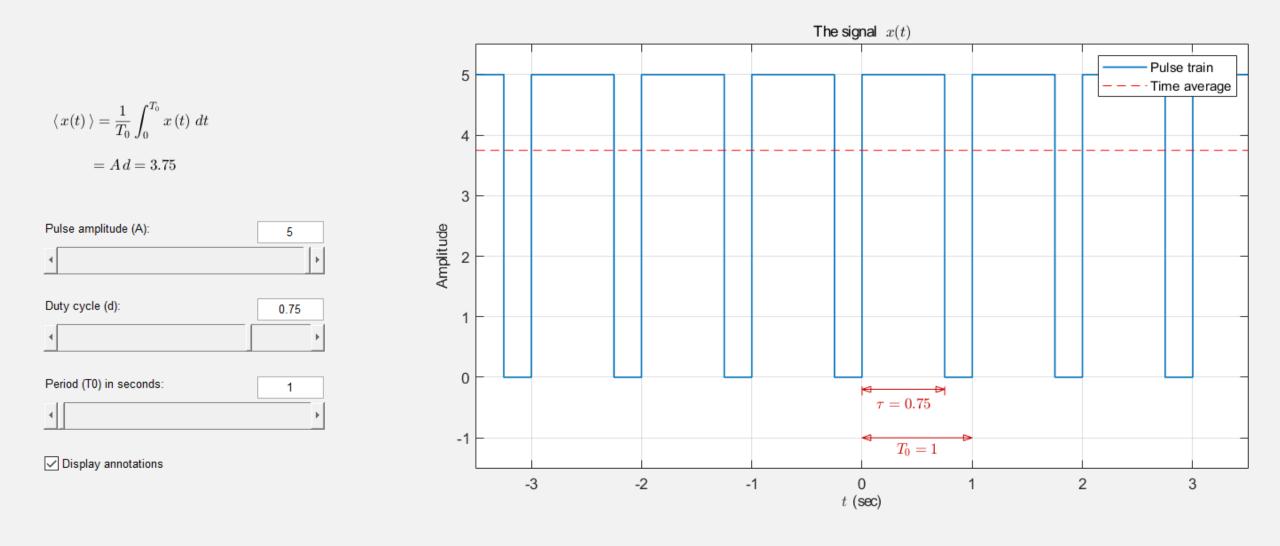
# Pulse Width Modulation (PWM): 25% Duty Cycle



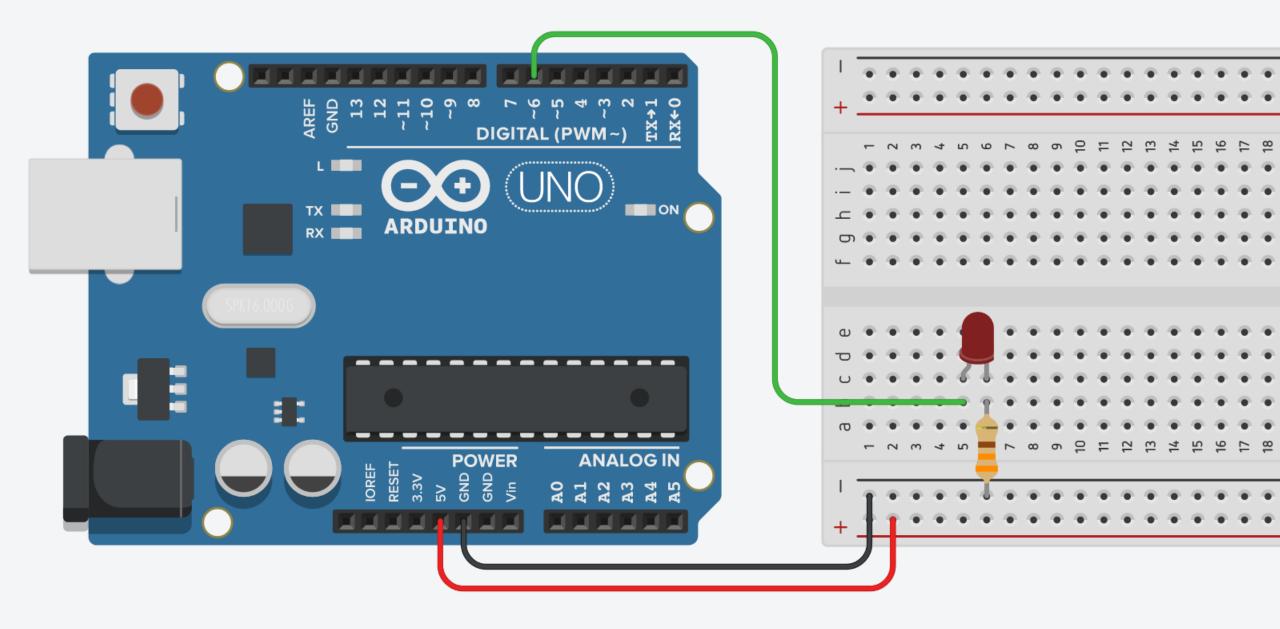
# Pulse Width Modulation (PWM): 50% Duty Cycle



# Pulse Width Modulation (PWM): 75% Duty Cycle



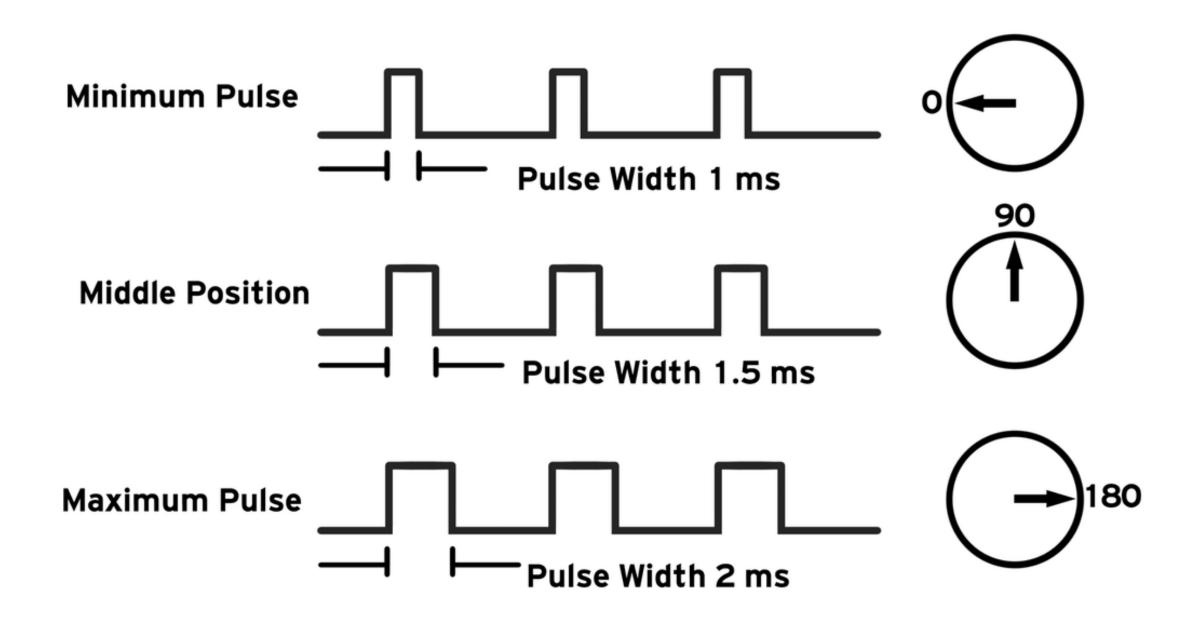
# Pulse Width Modulation (PWM): LED Brightness



# Pulse Width Modulation (PWM): LED Brightness

```
#define LED 6
                                              // LED pin (~)
void setup() {
  pinMode(LED, OUTPUT);
                                              // Set pin 6 as an output
}
void loop() {
  // Increase the brightness of LED from zero brightness to the fullest
  for(int i = 0; i <= 255; i++)</pre>
    analogWrite(LED, i);
                                              // PWM
    delay(10);
                                              // Short delay
  }
  // Decrease the brightness of the LED from the fullest to the off state
  for(int i = 255; i >= 0; i--)
  {
    analogWrite(LED, i);
                                              // PWM
    delay(10);
                                              // Short delay
```

# Pulse Width Modulation (PWM): Servo Motor



# Pulse Width Modulation (PWM): Servo Motor

- Servo motor can be rotated from 0 to 180 degrees.
- This degree of rotation can be controlled by applying the electrical pulse of proper width, to its control pin.
- The pulse of 1 millisecond width can rotate the servo to 0 degrees.
- The pulse of 1.5 milliseconds width can rotate it to 90 degrees.
- The pulse of 2 milliseconds width can rotate it to 180 degrees.





0 Degrees

# Pulse Width Modulation (PWM): Arduino Pins

- Arduino has a limited number of pins that can be used for PWM output.
- On the Arduino Uno and compatible boards based on the ATmega328, you can use pins 3, 5, 6, 9, 10, and 11.
- On the Arduino Mega board, you can use pins 2 through 13 and 44 through 46 for PWM output.

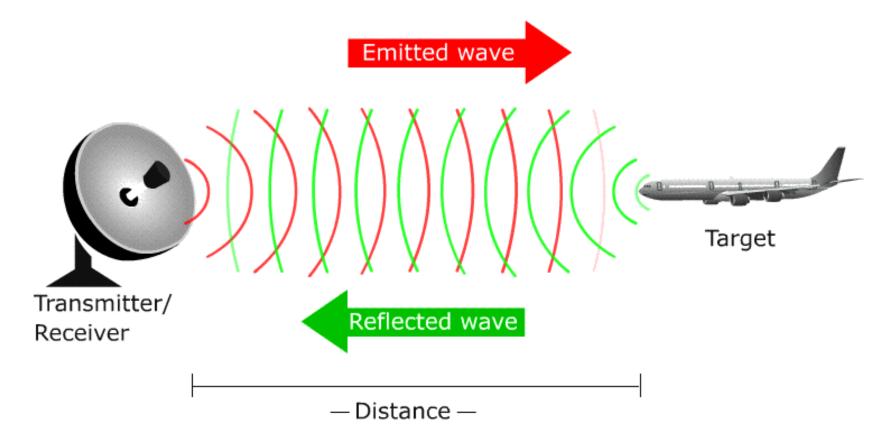


#### Radar

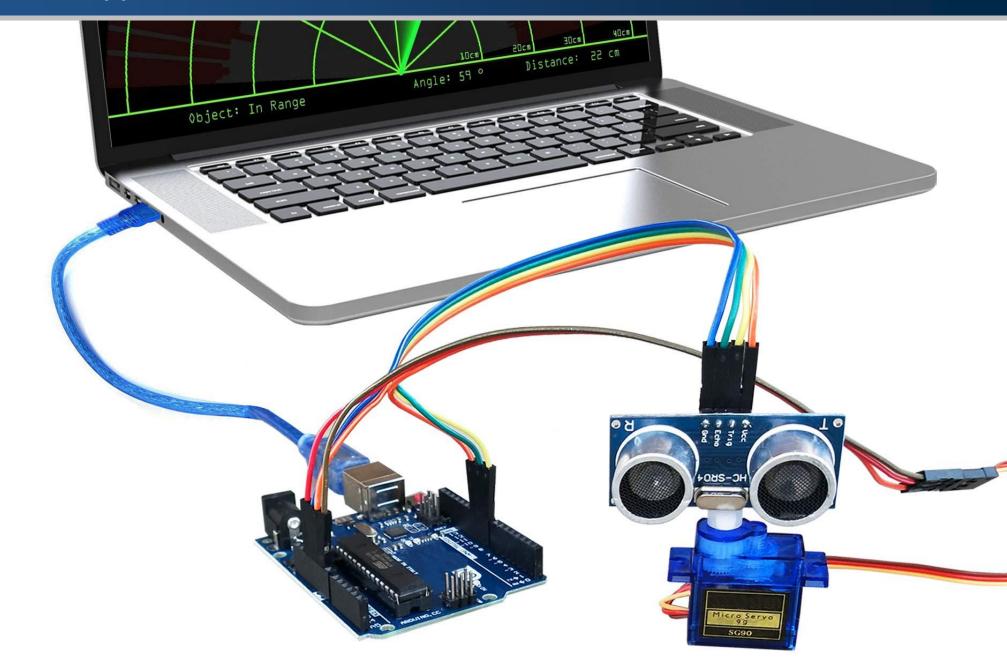
- The word **RADAR** means Radio Detection and Ranging.
- Radar is an object detection system that uses microwaves to determine the range, altitude, direction, and speed of objects within about a 100-mile radius of their location.



- The radar antenna transmits radio waves or microwaves that bounce off any object in its path.
- Due to this, we can easily determine the object in the radar range.

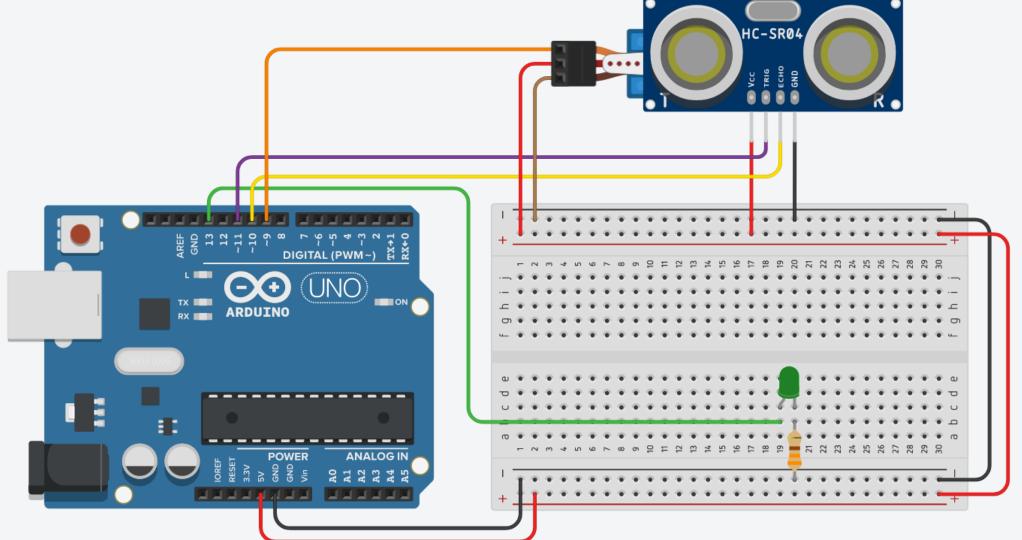


# Radar System Prototype



# Radar System Prototype: Circuit

• We will use the same connections.



#### Radar System Prototype: Code

#### #include <Servo.h>

#define LED\_PIN 13
#define TRIG\_PIN 11
#define ECHO\_PIN 10
#define SERVO\_PIN 9

Servo myservo;
int pos;

long t;
int distance;

}

```
void setup() {
   Serial.begin(9600);
   myservo.attach(SERVO_PIN);
```

```
pinMode(LED_PIN, OUTPUT);
pinMode(TRIG_PIN, OUTPUT);
pinMode(ECHO_PIN, INPUT);
```

// Include the Servo library

// Flash LED pin
// Trigger pin of the ultrasonic sensor
// Echo pin on the ultrasonic sensor
// Servo signal pin

// Create servo object to control a servo
// Variable to store the servo position

// Variable to hold the time
// Variable to hold the distance

// Begin serial communication
// Attaches the servo on pin 9

// Set LED\_PIN as an output
// Set TRIG\_PIN as an output
// Set ECHO PIN as an input

# Radar System Prototype: Code

```
void loop() {
  for (pos = 0; pos <= 180; pos += 1) { // Goes from 0 to 180 degrees</pre>
    myservo.write(pos);
    delay(100);
    radar();
  }
```

```
myservo.write(pos);
   delay(100);
   radar();
 }
}
```

```
// Calculate distance function
int calculate distance(){
 digitalWrite(TRIG_PIN, LOW);
 delayMicroseconds(2);
```

```
digitalWrite(TRIG PIN, HIGH);
delayMicroseconds(10);
digitalWrite(TRIG PIN, LOW);
```

```
t = pulseIn(ECHO PIN, HIGH);
return (0.5 * t * 0.0343);
```

```
// Tell servo to go to position
   // Short delay
```

```
// Call radar function
```

```
for (pos = 180; pos >= 0; pos -= 1) { // Goes from 180 to 0 degrees
                                   // Tell servo to go to position
                                      // Short delay
```

```
// Call radar function
```

```
// Make sure that TRIG PIN is LOW
```

```
// for just 2 microseconds
```

- // Set the TRIG PIN to HIGH // for 10 microseconds
  - // Set the TRIG PIN to LOW

// Return the length of pulse in microseconds // Return the distance (D = 0.5T \* S)

```
// Radar function
void radar(){
 distance = calculate distance(); // Calculate the distance
 Serial.println(distance);
```

```
digitalWrite(LED PIN, HIGH);
  delay(100);
  digitalWrite(LED PIN, LOW);
  delay(100);
}
else if(distance < 10){</pre>
  digitalWrite(LED PIN, HIGH);
  delay(20);
  digitalWrite(LED_PIN, LOW);
  delay(20);
}
else
  digitalWrite(LED PIN, LOW);
```

}

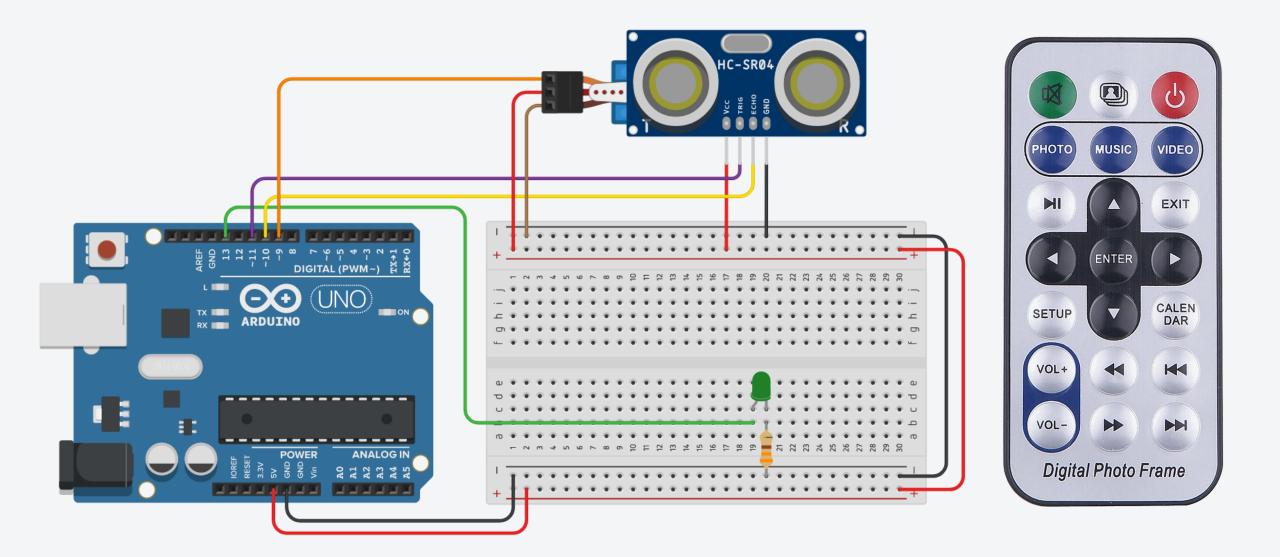
```
// Print the distance
```

```
if(distance >= 10 && distance <= 20) { // If distance is between 10cm and 20cm
                                       // Object is detected!
                                        // Blink the LED every 100 seconds
```

```
// If distance is less than 10cm
// Object is detected!
// Blink the LED every 20 seconds
```

// If no object is detected, Turn off LED

#### Assignment 04: Control Radar System Using IR Remote



### References

- How HC-SR04 Ultrasonic Sensor Works
- Ultrasonic Sensor HC-SR04 and Arduino
- <u>Complete Guide for Ultrasonic Sensor HC-SR04</u>
- How To Control Servo Motor Using Arduino
- How to Control Servo Motors with Arduino
- How Servo Motor Works & Interface It With Arduino
- Arduino Servo Motors
- Basics of PWM (Pulse Width Modulation)
- analogWrite()
- Arduino PWM